

HTML quick Look-up List

<!DocType HTML Public "-//W3C//DTD HTML 3.2 Final//EN">	IDENTIFIER (Identifies document as HTML 3.2, goes at start of page)
<!-- Comment -->	COMMENT (N.B. spaces on either side of the comment are essential. Do not use <, > or -- inside comment)
<Html> .. </html>	IDENTIFIER (Goes round whole text)
<Head> ... </head>	HEAD (Put round head section of HTML.)
<Title> ... </title>	TITLE (puts a title for the page on the browser.)
<Meta __>	META <meta name=".." content=".."> (Puts computer readable bits in) <meta http-equiv="refresh" content="N°; url=full url of next file"> (This META loads another file after N° seconds—)
<Body __> .. </body>	BODY (Encloses displayed page, describes its basic colours) .. BGcolor="#FFFFFF" (Default background colour for page) .. Text="#000000" (Default text colour for page) .. Link="#0000FF" (Unused link colour for page) .. Alink="#FF00FF" (Active link colour for page) .. Vlink="#0000CC" (Visited link colour for page) .. Background="URL" (Backdrop graphic tiled onto page)
<a __> ... 	ANCHOR, Links to elsewhere ... (Goes to URL) ... (Goes to name on URL) ... (Places name on page) ... <a> (Sends e-mail)
 	LINE BREAK
<center> ... </center>	CENTRE TEXT (Centres text in local page or table width)
<hN°> ... </hN°>	HIGHLIGHT (Takes number 1 (biggest) to 6 (smallest))
<hr __>	HORIZONTAL RULE (puts a rule line across page or table cell) .. Width=N° (Sets rule width in pixels) .. = "N°%" (Sets rule width on %age of page or cell width) .. Size=N° (Sets height of rule in pixels) .. NoShade (makes rule solid)
	IMAGE .. src="URL" (Filer's address of picture) .. width=N° (Width of picture in pixels, get it right!) .. height=N° (Height of picture in pixels, get it right!) .. border=N° (N° is border size in pixels, 0 is off) .. alt="pic" (Shows in frame if picture not shown) .. align=top (Aligns the top of the image with the top of the text) .. =middle (Aligns the middle with the base line of the text) .. =bottom (Aligns the bottom with the base line of the text) .. align=left (Fits the image to the left margin, text flows to right) .. =right (Fits the image to the right margin, text flows to left) .. hspace=N° (Puts a N° pixel space to left and right of image) .. vspace=N° (Puts a N° pixel space above and below image) .. usemap="#map1" (Uses map information provided by <map name="map1">)
<p __> .. (</p>)	PARAGRAPH MARK (Gives wide line spacing, tends to close unclosed things unexpectedly) .. align=left/center/right (Sets text alignment within paragraph) .. align=justify (Gives justified text on some browsers)

TABLES

<code><Table __> .. </table></code>	<p>SETS UP TABLE (Tables can be nested, table within table)</p> <p>.. border=N° (N° is border size in pixels, 0 is off)</p> <p>.. cellSpacing=N° (Sets spacing of cells in pixels)</p> <p>.. cellPadding=N° (Sets padding between cell border and content)</p> <p>.. align=left/center/right (Alignment of table within page/cell)</p> <p>.. width=N° (Width of table in pixels)</p> <p style="padding-left: 2em;">="N%" (Width of table in %age of page/cell)</p>
<code><Caption __></caption></code>	<p>CAPTION FOR TABLE (centres on table, constrained to table's width)</p> <p>.. align=bottom (Sets the tables caption to appear at the bottom default (no Align attribute) is at the top)</p>
<code><tr __></code>	<p>START ROW IN TABLE (Must be there for each row of table)</p> <p>.. align=left/center/right (Sets horizontal alignment within cells)</p> <p>.. valign=top/middle/bottom (sets vertical alignment within cells)</p>
<code><th __></code>	<p>HEADER CELL OF TABLE (Renders in bold)</p> <p>.. nowrap (Stops wrapping of text within cell)</p> <p>.. rowspan=N° (causes cell to span N° cells)</p> <p>.. colspan=N° (causes cell to span N° columns)</p> <p>.. align=left/center/right (horizontal alignment of cell content)</p> <p>.. valign=top/middle/bottom (vertical alignment of cell content)</p> <p>.. width=N° (Sets width of outside of cell in pixels)</p> <p>.. height=N° (Sets height of outside of cell in pixels)</p> <p>.. BGcolor="#COFFEE" (Sets background of this cell only if no content will need &nbsp;: to show colour)</p>
<code><td __></code>	<p>ORDINARY CELL IN TABLE (Can contain almost anything)</p> <p>.. nowrap (Stops wrapping of text within cell)</p> <p>.. rowspan=N° (causes cell to span N° adjacent cells)</p> <p>.. colspan=N° (causes cell to span N° columns)</p> <p>.. align=left/center/right (horizontal alignment of cell content)</p> <p>.. valign=top/middle/bottom (vertical alignment of cell content)</p> <p>.. width=N° (Sets width of outside of cell in pixels)</p> <p>.. height=N° (Sets height of outside of cell in pixels)</p> <p>.. BGcolor="#F1A5C0" (Sets background of this cell only; if no text content will need &nbsp;: to show colour)</p>

LISTS

<code><ul __>....</code>	<p>UNORDERED LIST (List with bullet points, can be nested)</p> <p>.. type=disc square circle (Sets bullet type, disc is default can be used with or)</p> <p>.. compact (Should cause compact layout to be used)</p>
<code><ol __>....</code>	<p>ORDERED LIST (List with numbers &c.)</p> <p>.. type=1 (Arabic numbers used, default)</p> <p>.. type=a (Lower case letters used)</p> <p>.. type=A (Upper case letters used)</p> <p>.. type=i (Lower case Roman numerals used)</p> <p>.. type=I (Upper case Roman numerals used)</p> <p>.. start=N° (Starts the list at the number given)</p> <p>.. compact (Should cause compact layout to be used)</p>
<code><li __></code>	<p>.. value=N° (sets the number for that element, continues from there)</p>
<code><dl __><dt>..<dd>..</dl></code>	<p>DEFINITION LIST (list with two levels of content : <dt> gives the term in bold, <dd> is the definition normal text)</p> <p>.. compact (Should cause compact layout to be used)</p>

FORMS

<code><Form __> .. </form></code>	FORM .. action="/cgi-bin/mailform" - method="GET POST"	(Contains the elements of a form) (Calls Demon's CGI script) (Method of transfer, Demon uses GET)
<code><input __></code>	INPUT FIELD .. type="hidden" - name="author" - value="DanE" OR .. type="text" (Puts a writable window on the page) - name="fred" - size=N° - maxlength=N° - value="hello" OR .. type="password" - name="pass" - size=N° (Width of window in character widths, it scrolls) - maxlength=N° (Maximum content of field in character widths) - value="hello" (Puts over-writable text in the field on loading) OR .. type="checkbox" - name="one" - value="yes" - checked OR .. type="radio" - name="age" - value="young" - checked OR .. type="submit" - name="gogo" - value="send data" OR .. type="image" - src="URL &c." - name="sent" OR .. type="reset" - value="Oops"	(The elements, they go in the groups below) (Will print on the response, not on the page) (For instance) (For instance) (Labels the return as 'fred') (Width of window in character widths, it scrolls) (Maximum content of field in character widths) (Puts over-writable text in the field on loading) (Puts writable "hidden character" window) (Labels the return as 'pass') (Puts boolean check box on the page) (Labels the return as 'one') (Labels the return as 'yes' if ticked) (If this is present, box starts ticked on loading) (Puts a radio button on the page, i.e. exclusive) (Labels the return as 'age') (Returns 'young' if button selected) (If this is present, box starts selected on loading) (The SEND button) (If used this will send 'gogo' when the form is sent) (This is the text that appears on the button) (An alternative to using "submit") (This uses an image as the submit button it takes the same align attributes as "img") (Labels the return) (Resets all the fields in this form) (This is the text that appears on the button)
<code><Select __><option __> .. <option __> .. </select></code>	SELECT .. name="choice" .. size=N° .. multiple	(Provides a method of offering a selection menu) (Labels the return as 'choice') (Sets the number of visible options on the menu) (allows multiple choice, default is one choice only)
<code><option __></code>	OPTIONS .. value="a" .. selected	(Sets up table of options to be selected) (Returns text that follows as the shorthand 'a') (Initially selects this item on loading)
<code><TextArea __> .. </textarea></code>	TEXTAREA (Provides a place for messages, &c.) .. name="notes" .. rows=N° .. cols=N°	(Labels the return as "notes") (Specifies the height of the area in rows of text) (Specifies the width of the area in character widths)

USER SIDE MAPS

<code><Map ___> .. </map></code>	MAP DEFINITION .. name="map1"	(Encloses map definition) (Provides link from ..usemap="#map1">
<code><area ___></code>	HIT AREA ON GRAPHIC .. href=URL (Where to go on click) .. nohref (No response to click, pointer does not change) .. alt="getlost" (Identifies where click will go or message) AND .. shape="rect" (defines rectangular hit area, see below) - coords="x1,y1,x2,y2" (Top left & bottom right in pixels) OR .. shape="circle" (Defines circular hit area) - coords="cx,cy,rad" (Centre & radius in pixels from top left) OR .. shape="poly" (Defines polygon hit area) - coords="x1,y1,x2,y2,x3,y3..." (Corners in pixels from top left)	(Sets area and effect of clicking on it For overlapping areas, first area wins. It's useful to have 'nohref' rectangle surrounding whole graphic as last element)

COLOURS

<code>< ___ Color="#RRGGBB" ___></code>	COLOUR SETTING	(Value must be in capitals. RR, GG & BB are hex numbers which set red, green and blue content 00=none, 77=mid and FF=max)
<code>< ___ Color="Name" ___></code>	NAMED COLOUR Black Gray Silver White Maroon Red Green Lime Navy Blue Purple Fuschia Olive Yellow Teal Aqua http://www.DanEverard.co.uk/dans/cols.html	(SVGA named colours are used) (Equivalent to "#000000") (Equivalent to "#808080") (Equivalent to "#C0C0C0") (Equivalent to "#FFFFFF") (Equivalent to "#800000") (Equivalent to "#FF0000") (Equivalent to "#008000") (Equivalent to "#00FF00") (Equivalent to "#000080") (Equivalent to "#0000FF") (Equivalent to "#800080") (Equivalent to "#FF00FF") (Equivalent to "#808000") (Equivalent to "#FFFF00") (Equivalent to "#008080") (Equivalent to "#00FFFF") (Amusing alternatives)

EFFECTS

Presentation variations only

<code><BaseFont=N°></code>	PAGE FONT SIZE	(Sets basic font size 1 to 7, 3 is default)
<code> .. </code>	LOCAL FONT	(Controls font parameters)
	.. size=N°	(Takes number 1 to 7 for HTML font sizes)
	.. color="#FF0000"	(Controls colour of font to be used)
	.. face="Arial,Sans-serif"	(Calls CSV list of fonts to be used)
<code><div ___> .. </div></code>	ALIGNMENT	(Controls alignment of block of text)
	.. align=left	(Ragged right text)
	=center	(Centre align text)
	=right	(Ragged left text)
<code><pre> .. </pre></code>	PRE-FORMATTED TEXT	(Uses a typewriter font)
<code><big> .. </big></code>	BIGGER SCRIPT	(Takes the font up two sizes)
<code><small> .. </small></code>	SMALLER SCRIPT	(Takes the font down two sizes)
<code> .. </code>	BOLD SCRIPT	(Bold)
<code><i> .. </i></code>	ITALIC SCRIPT	(Italic)
<code><tt> .. </tt></code>	TYPEWRITER SCRIPT	(Typewriter)
<code><u> .. </u></code>	UNDERLINED SCRIPT	(Underline)
<code><sub> .. </sub></code>	SUB-SCRIPT	(Sub-script)
<code><sup> .. </sup></code>	SUPER-SCRIPT	(Super-script)
<code><strike> .. </strike></code>	STRIKE-OUT SCRIPT	(Strike-out)

STYLES

Imply a particular sense to the text

<code><address> .. </address></code>	ADDRESS	(Uses ordinary script)
<code><blockquote>..</blockquote></code>	BLOCKQUOTE	(Narrows the text layout and uses italics)
<code><cite> .. </cite></code>	CITATION	(Used for titles of referred things)
<code><code> .. </code></code>	CODE	(For computer code)
<code><dfn> .. </dfn></code>	DEFINITION	(For emphasising a word definition)
<code> .. </code>	EMPHASIS	(Simple emphasis)
<code><kbd> .. </kbd></code>	KEYBOARD	(Where keyboard entry is being given)
<code><samp> .. </samp></code>	SAMPLE	(A sequence of literal characters)
<code> .. </code>	STRONG	(For strong emphasis)
<code><var> .. </var></code>	VARIABLE	(For a variable)

Character Entities (Case Sensitive)

<u>Sequence</u>	<u>Character</u>		<u>Sequence</u>	<u>Character</u>		<u>Sequence</u>	<u>Character</u>	
&	&		Ù	Û		ü	ü	
<	<		Ü	Ü		ý	ý	
>	>		Ý	Ý		ÿ	ÿ	
&	&	Q	á	á		"	"	S
<	<	Q	â	â		–	–	Q
>	>	Q	æ	æ		—	—	Q
Æ	Æ		à	à		 	En-space	Q
Á	Á		å	å		 	Em-space	Q
Â	Â		ã	ã		 	Hard space	
À	À		ä	ä		©	©	
Å	Å		ç	ç		™	™	Q
Ã	Ã		é	é		®	®	
Ä	Ä		ê	ê		¡	¡	
Ç	Ç		è	è		£	£	
Ð	Ð		ð	ð		¥	¥	
É	É		ë	ë		¦	¦	
Ê	Ê		í	í		§	§	
È	È		î	î		«	«	
Ë	Ë		ì	ì		»	»	
Í	Í		ï	ï		¬	¬	
Î	Î		ñ	ñ		°	°	
Ì	Ì		ó	ó		±	±	
Ï	Ï		ô	ô		¹	¹	
Ñ	Ñ		ò	ò		²	²	
Ó	Ó		ø	ø		³	³	
Ô	Ô		õ	õ		µ	µ	
Ò	Ò		ö	ö		¶	¶	
Ø	Ø		ß	ß		·	·	
Õ	Õ		þ	þ		¼	¼	
Ö	Ö		ú	ú		½	½	
Þ	Þ		û	û		¿	¿	
Ú	Ú		ù	ù		¾	¾	
Û	Û							

The ones marked Q are not legal but may work. The " was missed from the specification by accident, and will always work. Avoid using the others unless you really need them.